Big League Dreams Sports Park - Las Vegas

2025 Season 4 Wednesday Coed A American

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
8/27/2025	9:00	Crosley	Rebels 2	9	vs	Base Invaders 1	3
	9:00	Dodger	Whiskey Tango Foxtrot 2	6	vs	Catch Me Outside 2	10
	9:00	Wrigley	Nopaleros 2	13	vs	Scooter's Pub 2	20
			•				
9/3/2025	7:00	Fenway	Scooter's Pub 2	6	vs	Whiskey Tango Foxtrot 2	13
	7:00	Yankee	Rebels 2	10	vs	Nopaleros 2	19
	8:00	Yankee	Base Invaders 1	8	vs	Catch Me Outside 2	7
9/10/2025	6:00	Fenway	Whiskey Tango Foxtrot 2	6	vs	Rebels 2	4
	6:00	Yankee	Catch Me Outside 2	13	vs	Scooter's Pub 2	13
	6:00	Angel	Nopaleros 2	9	vs	Base Invaders 1	5
9/17-Check into the pro-shop to sign your roster. Rosters are frozen after tonight, only players with their names on the							
signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
9/17/2025	8:00	Angel	Base Invaders 1	8	vs	Scooter's Pub 2	16
	9:00	Fenway	Catch Me Outside 2	9	vs	Rebels 2	7
	9:00	Angel	Nopaleros 2	3	vs	Whiskey Tango Foxtrot 2	15
9/24/2025	6:00	Fenway	Scooter's Pub 2	11	vs	Rebels 2	11
	6:00	Angel	Catch Me Outside 2	12	vs	Nopaleros 2	16
	8:00	Yankee	Whiskey Tango Foxtrot 2	13	vs	Base Invaders 1	12
10/1/2025	7:00	Dodger	Whiskey Tango Foxtrot 2	13	vs	Catch Me Outside 2	12
	8:00	Dodger	Base Invaders 1	3	vs	Rebels 2	9
	8:00	Fenway	Scooter's Pub 2	16	vs	Nopaleros 2	15
10/8/2025	7:00	Fenway	Catch Me Outside 2		vs	Base Invaders 1	
	9:00	Fenway	Rebels 2		vs	Nopaleros 2	
	9:00	Angel	Scooter's Pub 2		vs	Whiskey Tango Foxtrot 2	
10/15/2025	7:00	Yankee	Rebels 2		vs	Whiskey Tango Foxtrot 2	
	8:00	Fenway	Base Invaders 1		vs	Nopaleros 2	
	8:00	Angel	Catch Me Outside 2		vs	Scooter's Pub 2	
10/22/2025			Playoffs				

Playoffs for this division will be on 10/22/2025.

Registration fees are due on 10/22/2025 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com Schedules are subject to change