

Big League Dreams Sports Park - Las Vegas

2025 Season 1 Thursday Mens A West

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
1/2/2025	6:00	Crosley	Brew Crew 1	8	vs	Balls Deep 1	14
	6:00	Dodger	HD Hitters 2	14	vs	LineDawgs 1	16
	7:00	Dodger	Brew Crew 2	8	vs	LineDawgs 2	19
1/9/2025	6:00	Fenway	The Grumps 1		vs	HD Hitters 2	
	8:00	Dodger	Local 525 1		vs	Balls Deep 1	
	8:00	Fenway	LineDawgs 2		vs	Fabtech/IGM 2	
1/16/2025	6:00	Wrigley	The Grumps 1		vs	Fabtech/IGM 2	
	6:00	Angel	Local 525 1		vs	HD Hitters 2	
	8:00	Angel	Balls Deep 1		vs	LineDawgs 2	
1/23- All remaining fees are due tonight - 11 players + 1 coach minimum							
1/23/2025	7:00	Dodger	HD Hitters 2*		vs	Local 525 1*	
	8:00	Dodger	Local 525 1*		vs	LineDawgs 2*	
	8:00	Wrigley	Fabtech/IGM 2*		vs	The Grumps 1*	
	9:00	Fenway	Balls Deep 1*		vs	LineDawgs 2*	
	9:00	Yankee	HD Hitters 2*		vs	Fabtech/IGM 2*	
	10:00	Wrigley	Balls Deep 1*		vs	The Grumps 1*	
1/30-Check into the pro-shop to sign your roster. Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
1/30/2025	8:00	Yankee	Fabtech/IGM 2		vs	Local 525 1	
	8:00	Angel	Balls Deep 1		vs	HD Hitters 2	
	9:00	Fenway	LineDawgs 2		vs	The Grumps 1	
2/6/2025	6:00	Fenway	LineDawgs 2		vs	HD Hitters 2	
	7:00	Angel	The Grumps 1*		vs	Local 525 1*	
	8:00	Yankee	Fabtech/IGM 2*		vs	Balls Deep 1*	
	8:00	Angel	Local 525 1*		vs	The Grumps 1*	
	9:00	Yankee	Fabtech/IGM 2*		vs	Balls Deep 1*	
2/13/2025	6:00	Wrigley	LineDawgs 2		vs	Fabtech/IGM 2	
	8:00	Fenway	Balls Deep 1		vs	Local 525 1	
	8:00	Yankee	The Grumps 1		vs	HD Hitters 2	
2/20/2025	8:00	Yankee	#1 Seed		vs	#4 Seed	
	8:00	Angel	#2 Seed		vs	#3 Seed	
	9:00	Angel	Championship		vs		

Playoffs for this division will be on 2/20/2025.

Sign your team up by 2/27/25 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change