

# Big League Dreams Sports Park - Las Vegas

## 2023 Season 3 Wednesday Coed A National - Revised 8/24

*Home team sits on third base side. \*Denotes Doubleheader*

Date	Time	Replica	Home Team	Score		Away Team	Score
8/2/2023	6:00	Fenway	Silent Assassins 1	7	vs	Dirtbags 1	9
	6:00	Yankee	Deep Throw It 1	12	vs	Nopaleros 1	11
	6:00	Angel	Avengers 1	7	vs	Balls Deep 1	6
	8:00	Fenway	Whiskey Tango Foxtrot 1	10	vs	Nemesis 1	8
8/9/2023	9:00	Wrigley	Balls Deep 1	3	vs	Silent Assassins 1	5
	9:00	Fenway	Nemesis 1	4	vs	Dirtbags 1	15
	10:00	Yankee	Deep Throw It 1	5	vs	Avengers 1	12
8/16/2023	6:00	Fenway	Silent Assassins 1	12	vs	Deep Throw It 1	6
	7:00	Crosley	Dirtbags 1	9	vs	Balls Deep 1	13
	8:00	Wrigley	Avengers 1	6	vs	Nemesis 1	9
8/23/2023		Rained Out - games have been added to later in the season					
8/30 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
8/30/2023	6:00	Yankee	Avengers 1*	8	vs	Dirtbags 1	7
	7:00	Angel	Silent Assassins 1*	10	vs	Nemesis 1	6
	8:00	Fenway	Avengers 1*	9	vs	Silent Assassins 1*	6
	10:00	Angel	Balls Deep 1	8	vs	Deep Throw It 1	11
9/6/2023	8:00	Yankee	Balls Deep 1		vs	Avengers 1	
	9:00	Crosley	Nemesis 1		vs	Deep Throw It 1	
	9:00	Dodger	Silent Assassins 1		vs	Dirtbags 1	
9/13/2023	7:00	Yankee	Balls Deep 1		vs	Silent Assassins 1	
	9:00	Dodger	Dirtbags 1		vs	Nemesis 1	
	10:00	Fenway	Deep Throw It 1		vs	Avengers 1	
9/20/2023	6:00	Angel	Dirtbags 1		vs	Balls Deep 1	
	8:00	Angel	Deep Throw It 1		vs	Silent Assassins 1	
	BYE	NO GAME	Nemesis 1			Avengers 1	
9/27/2023	6:00	Fenway	Nemesis 1*		vs	Avengers 1	
	8:00	Yankee	Nemesis 1*		vs	Balls Deep 1	
	9:00	Dodger	Dirtbags 1		vs	Deep Throw It 1	
10/4/2023			Playoffs				

Playoffs for this division will be on 10/4/2023.

Registration fees are due on 10/11/2023 to guarantee your team's spot for next season

Schedules are updated weekly on our website at [LasVegas.BigLeagueDreams.com](http://LasVegas.BigLeagueDreams.com)

Schedules are subject to change