

# Big League Dreams Sports Park - Las Vegas

## 2023 Season 3 Tuesday Mens AA National

Home team sits on third base side. \*Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
6/6/2023	7:00	Fenway	Rubber Ducks 1	11	vs	Cuban Aces 1	16
	7:00	Yankee	J & R Flooring Geese 1	2	vs	SFO 1	24
	7:00	Angel	Family Joules 1	12	vs	B-Backs 1	7
6/13/2023	7:00	Crosley	Cuban Aces 1	14	vs	Family Joules 1	15
	8:00	Fenway	SFO 1	16	vs	B-Backs 1	13
	8:00	Angel	J & R Flooring Geese 1	14	vs	Rubber Ducks 1	20
6/20/2023	7:00	Crosley	Rubber Ducks 1	11	vs	SFO 1	20
	9:00	Yankee	Family Joules 1	15	vs	J & R Flooring Geese 1	12
	9:00	Angel	B-Backs 1	11	vs	Cuban Aces 1	28
6/27 - All fees are due by the end of the night or games will be recorded as a forfeit							
6/27/2023	7:00	Yankee	Rubber Ducks 1	14	vs	Family Joules 1	14
	8:00	Fenway	SFO 1	20	vs	Cuban Aces 1	10
	8:00	Angel	B-Backs 1	17	vs	J & R Flooring Geese 1	3
7/4/2023	Park Closed - Independence Day						
7/11 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
7/11/2023	7:00	Fenway	B-Backs 1	10	vs	Rubber Ducks 1	19
	8:00	Yankee	Family Joules 1	14	vs	SFO 1	6
	8:00	Angel	Cuban Aces 1	10	vs	J & R Flooring Geese 1	9
7/18/2023	7:00	Yankee	Family Joules 1		vs	B-Backs 1	
	8:00	Crosley	Cuban Aces 1		vs	Rubber Ducks 1	
	9:00	Yankee	SFO 1		vs	J & R Flooring Geese 1	
7/25/2023	7:00	Angel	B-Backs 1		vs	SFO 1	
	8:00	Crosley	J & R Flooring Geese 1		vs	Rubber Ducks 1	
	9:00	Angel	Cuban Aces 1		vs	Family Joules 1	
8/1/2023	7:00	Fenway	J & R Flooring Geese 1		vs	Family Joules 1	
	7:00	Yankee	B-Backs 1		vs	Cuban Aces 1	
	7:00	Angel	SFO 1		vs	Rubber Ducks 1	
8/8/2023	Playoffs						
	Top 4 teams						

Playoffs for this division will be on 8/8/2023.

Registration fees are due on 8/8/2023 to guarantee your team's spot for next season

Schedules are updated weekly on our website at [LasVegas.BigLeagueDreams.com](http://LasVegas.BigLeagueDreams.com)

Schedules are subject to change