

# Big League Dreams Sports Park - Las Vegas

## 2023 Season 3 Tuesday Mens A National

Home team sits on third base side. \*Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
6/6/2023	9:00	Fenway	Glazzers 1	8	vs	Degens 1	4
	9:00	Yankee	Los Bolitas 2	9	vs	Flying Coots 1	11
	9:00	Angel	Los Pitayeros 1	18	vs	Rubber Ducks 2	3
6/13/2023	7:00	Fenway	Glazzers 1	15	vs	Los Pitayeros 1	14
	7:00	Yankee	Degens 1	8	vs	Flying Coots 1	25
	9:00	Angel	Rubber Ducks 2	18	vs	Los Bolitas 2	3
6/20/2023	6:00	Crosley	Flying Coots 1	10	vs	Rubber Ducks 2	19
	7:00	Angel	Los Pitayeros 1	11	vs	Degens 1	4
	8:00	Fenway	Los Bolitas 2	15	vs	Glazzers 1	11
<b>6/27 - All fees are due by the end of the night or games will be recorded as a forfeit</b>							
6/27/2023	9:00	Fenway	Flying Coots 1	3	vs	Glazzers 1	13
	9:00	Yankee	Los Pitayeros 1	8	vs	Los Bolitas 2	7
	9:00	Angel	Degens 1	8	vs	Rubber Ducks 2	21
7/4/2023	Park Closed - Independence Day						
<b>7/11 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.</b>							
7/11/2023	7:00	Crosley	Los Bolitas 2	11	vs	Degens 1	10
	7:00	Yankee	Flying Coots 1	23	vs	Los Pitayeros 1	16
	8:00	Fenway	Rubber Ducks 2	16	vs	Glazzers 1	16
7/18/2023	7:00	Fenway	Los Bolitas 2		vs	Flying Coots 1	
	7:00	Angel	Degens 1		vs	Glazzers 1	
	9:00	Fenway	Rubber Ducks 2		vs	Los Pitayeros 1	
7/25/2023	7:00	Fenway	Rubber Ducks 2		vs	Los Bolitas 2	
	8:00	Yankee	Glazzers 1		vs	Los Pitayeros 1	
	9:00	Yankee	Flying Coots 1		vs	Degens 1	
8/1/2023	6:00	Crosley	Glazzers 1		vs	Los Bolitas 2	
	6:00	Angel	Flying Coots 1		vs	Rubber Ducks 2	
	7:00	Crosley	Degens 1		vs	Los Pitayeros 1	
8/8/2023	Playoffs						
	Top 4 teams						

Playoffs for this division will be on 8/8/2023.

Registration fees are due on 8/8/2023 to guarantee your team's spot for next season

Schedules are updated weekly on our website at [LasVegas.BigLeagueDreams.com](http://LasVegas.BigLeagueDreams.com)

Schedules are subject to change