

Big League Dreams Sports Park- Las Vegas

2023 Season 2 Thursday Mens A National - Revised 5/16

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
5/4/2023	7:00	Crosley	Las Vegas Saints 2	14	vs	Master Batters 1	7
	9:00	Crosley	Jobu's 2	0	vs	Allstars 1	0
	9:00	Yankee	Los Originales 2	15	vs	Rock Hampton Ribeye 2	27
	9:00	Dodger	Syndicate 2	23	vs	Pitching Heat 1	10
5/11/2023	7:00	Wrigley	Rock Hampton Ribeye 2	7	vs	Los Originales 2	13
	9:00	Dodger	Las Vegas Saints 2	9	vs	Syndicate 2	14
			Allstars 1	0	vs	Jobu's 2	0
5/18/2023	7:00	Fenway	Las Vegas Saints 2	16	vs	Jobu's 2	6
	8:00	Yankee	Los Originales 2	13	vs	Allstars 1	10
	9:00	Wrigley	Syndicate 2	7	vs	Rock Hampton Ribeye 2	19
5/25- All fees are due by the end of the night or games will be recorded as a forfeit							
5/25/2023	7:00	Crosley	Syndicate 2	9	vs	Jobu's 2	12
	7:00	Dodger	Los Originales 2	16	vs	Las Vegas Saints 2	15
	7:00	Wrigley	Allstars 1	16	vs	Rock Hampton Ribeye 2	29
6/1 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
6/1/2023	6:00	Wrigley	Syndicate 2	20	vs	Los Originales 2	19
	7:00	Angel	Las Vegas Saints 2	14	vs	Allstars 1	13
	9:00	Wrigley	Rock Hampton Ribeye 2	8	vs	Jobu's 2	13
6/8/2023	6:00	Crosley	Jobu's 2	8	vs	Los Originales 2	11
	6:00	Wrigley	Rock Hampton Ribeye 2	19	vs	Las Vegas Saints 2	15
	8:00	Angel	Allstars 1	21	vs	Syndicate 2	10
6/15/2023	7:00	Fenway	Syndicate 2		vs	Allstars 1	
	9:00	Wrigley	Rock Hampton Ribeye 2		vs	Las Vegas Saints 2	
	9:00	Yankee	Jobu's 2		vs	Los Originales 2	
6/22/2023	6:00	Angel	Syndicate 2		vs	Rock Hampton Ribeye 2	
	7:00	Wrigley	Jobu's 2		vs	Las Vegas Saints 2	
	7:00	Angel	Allstars 1		vs	Los Originales 2	

Playoffs for this division will be on 6/29/2023.

Registration fees are due on 6/29/2023 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change