

Big League Dreams Sports Park - Las Vegas

2022 Season 4 Thursday Mens A National

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score	vs	Away Team	Score
11/17/2022	6:00	Fenway	CTL-ALT-DEL 2	25	vs	Bulldawgs 1	10
	7:00	Angel	New Error 2	16	vs	Yaquis 1	10
	8:00	Dodger	The Jerkstores 1	13	vs	Silverstate Health SC 1	12
12/1/2022	7:00	Angel	New Error 2	23	vs	The Jerkstores 1	8
	9:00	Crosley	Yaquis 1	20	vs	Bulldawgs 1	7
	9:00	Dodger	Silverstate Health SC 1	14	vs	CTL-ALT-DEL 2	26
12/8/2022	6:00	Fenway	The Jerkstores 1	13	vs	Yaquis 1	18
	9:00	Fenway	CTL-ALT-DEL 2	15	vs	New Error 2	11
	10:00	Wrigley	Bulldawgs 1	15	vs	Silverstate Health SC 1	8
12/15 - All fees are due by the end of the night or games will be recorded as a forfeit							
12/15/2022	8:00	Dodger	The Jerkstores 1		vs	CTL-ALT-DEL 2	
	8:00	Wrigley	Yaquis 1		vs	Silverstate Health SC 1	
	8:00	Angel	Bulldawgs 1		vs	New Error 2	
12/22/2022			No League			Happy Holidays	
12/29/2022			No League			Happy Holidays	
1/5 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
1/5/2023	7:00	Fenway	Silverstate Health SC 1*		vs	New Error 2	
	8:00	Yankee	Bulldawgs 1*		vs	The Jerkstores 1	
	9:00	Fenway	CTL-ALT-DEL 2		vs	Yaquis 1	
1/12/2023	6:00	Angel	CTL-ALT-DEL 2		vs	Bulldawgs 1	
	8:00	Dodger	Yaquis 1		vs	New Error 2	
	9:00	Fenway	Silverstate Health SC 1		vs	The Jerkstores 1	
1/19/2023	6:00	Crosley	Silverstate Health SC 1		vs	CTL-ALT-DEL 2	
	6:00	Dodger	Bulldawgs 1		vs	Yaquis 1	
	8:00	Yankee	New Error 2		vs	The Jerkstores 1	
1/26/2023	6:00	Angel	Yaquis 1		vs	The Jerkstores 1	
	7:00	Angel	Bulldawgs 1		vs	Silverstate Health SC 1	
	8:00	Yankee	New Error 2		vs	CTL-ALT-DEL 2	

Playoffs for this division will be on 2/2/2023.

Registration fees are due on 2/2/2023 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change