

Big League Dreams Sports Park - Las Vegas

2022 Season 3 Thursday Mens AA National

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score	vs	Away Team	Score
8/11/2022	6:00	Fenway	Dirty Ones 1	3	vs	Scooter's Pub 1	17
	6:00	Angel	Jobus 1	15	vs	SFO 1	14
	8:00	Angel	Los Originales 1	1	vs	Shot Callers 1	20
8/18/2022	8:00	Yankee	Scooter's Pub 1	10	vs	Jobus 1	5
	9:00	Dodger	Los Originales 1	14	vs	Dirty Ones 1	9
	9:00	Wrigley	Shot Callers 1	15	vs	SFO 1	9
8/25/2022	7:00	Fenway	SFO 1	15	vs	Scooter's Pub 1	16
	7:00	Yankee	Dirty Ones 1	18	vs	Shot Callers 1	21
	9:00	Yankee	Jobus 1	16	vs	Los Originales 1	20
9/1 - All fees are due by the end of the night or games will be recorded as a forfeit							
9/1/2022	7:00	Wrigley	Shot Callers 1	15	vs	Scooter's Pub 1	12
	7:00	Angel	Dirty Ones 1	7	vs	Jobus 1	14
	9:00	Fenway	SFO 1	15	vs	Los Originales 1	14
9/8 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
9/8/2022	7:00	Dodger	Jobus 1	15	vs	Shot Callers 1	14
	8:00	Dodger	Scooter's Pub 1	20	vs	Los Originales 1	10
	9:00	Yankee	SFO 1	18	vs	Dirty Ones 1	17
9/15/2022	6:00	Crosley	Shot Callers 1		vs	Los Originales 1	
	9:00	Yankee	Jobus 1		vs	SFO 1	
	9:00	Angel	Scooter's Pub 1		vs	Dirty Ones 1	
9/22/2022	7:00	Angel	Los Originales 1		vs	Dirty Ones 1	
	8:00	Fenway	Scooter's Pub 1		vs	Jobus 1	
	8:00	Angel	SFO 1		vs	Shot Callers 1	
9/29/2022	6:00	Fenway	SFO 1		vs	Scooter's Pub 1	
	8:00	Wrigley	Los Originales 1		vs	Jobus 1	
	8:00	Fenway	Shot Callers 1		vs	Dirty Ones 1	
10/6/2022		No League - Policesoftball.com World Series					
10/13/2022		No League- GSL Worlds					
10/20/2022		No League - GSL Worlds					
10/27/2022		No League - Spiderz Mega Draft					

Playoffs for this division will be on 11/3/2022.

Registration fees are due on 11/3/2022 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change