

Big League Dreams Sports Park - Las Vegas

2022 Season 2 Sunday Mens AA National

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
4/10/2022	5:00	Fenway	Bumps & Bruises 1	0	vs	Breakthru Beverage 1	7
	5:00	Angel	Still Smokin 1	16	vs	Child's Play 1	12
4/24/2022	10:00	Fenway	Child's Play 1	17	vs	Breakthru Beverage 1	9
	10:00	Yankee	Still Smokin 1	19	vs	Bumps & Bruises 1	17
5/1/2022	6:00	Crosley	Bumps & Bruises 1		vs	Child's Play 1	
	6:00	Dodger	Breakthru Beverage 1		vs	Still Smokin 1	
5/8 - All fees are due by the end of the night or games will be recorded as a forfeit							
5/8/2022	7:00	Crosley	Still Smokin 1		vs	Bumps & Bruises 1	
	7:00	Dodger	Breakthru Beverage 1		vs	Child's Play 1	
5/15 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
5/15/2022	7:00	Wrigley	Child's Play 1		vs	Still Smokin 1	
	BYE	NO GAME	Breakthru Beverage 1			Bumps & Bruises 1	
5/22/2022	9:00	Fenway	Child's Play 1		vs	Bumps & Bruises 1	
	9:00	Yankee	Breakthru Beverage 1		vs	Still Smokin 1	
5/29/2022		Memorial Day weekend - No League					
6/5/2022	6:00	Angel	Bumps & Bruises 1		vs	Breakthru Beverage 1	
	7:00	Wrigley	Still Smokin 1		vs	Child's Play 1	
6/12/2022	8:00	Fenway	Child's Play 1		vs	Breakthru Beverage 1	
	9:00	Angel	Bumps & Bruises 1		vs	Still Smokin 1	
6/19/2022		No league unless make-up games are needed					
6/26/2022	8:00	Wrigley	Breakthru Beverage 1		vs	Bumps & Bruises 1	
	BYE	NO GAME	Child's Play 1			Still Smokin 1	
7/3/2022		July 4th weekend - No League					
7/10/2022		Playoffs					

Playoffs for this division will be on 7/10/2022

Registration fees are due on 7/10/2022 to guarantee your team's spot for next season

Without the registration fee by the deadline, your team is on the waiting list for any open spots (not guaranteed)

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change