

# Big League Dreams Sports Park - Las Vegas

## 2021 Season 4 Friday Mens AA National

Home team sits on third base side. \*Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
11/19/2021	8:00	Crosley	Nasty Roots 1	0	vs	Smash Bros 1	7
	9:00	Dodger	ADT 1	17	vs	New Star 1	18
	9:00	Yankee	Dunzo 1	13	vs	OG Apparel 1	18
12/3/2021	6:00	Wrigley	New Star 1	20	vs	Dunzo 1	20
	6:00	Fenway	Nasty Roots 1	9	vs	ADT 1	14
	6:00	Angel	Smash Bros 1	9	vs	OG Apparel 1	28
12/10/2021	10:00	Fenway	OG Apparel 1	27	vs	New Star 1	8
	10:00	Yankee	ADT 1	14	vs	Smash Bros 1	11
	10:00	Angel	Dunzo 1	23	vs	Nasty Roots 1	6
12/17 - All fees are due by the end of the night or games will be recorded as a forfeit							
12/17/2021	7:00	Yankee	ADT 1	19	vs	Dunzo 1	22
	10:00	Yankee	OG Apparel 1	10	vs	Nasty Roots 1	15
	10:00	Angel	Smash Bros 1	9	vs	New Star 1	16
1/7 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
1/7/2022	6:00	Yankee	New Star 1	20	vs	Nasty Roots 1	7
	8:00	Fenway	Dunzo 1	13	vs	Smash Bros 1	23
	9:00	Wrigley	OG Apparel 1	23	vs	ADT 1	11
1/14/2022	7:00	Crosley	Dunzo 1	4	vs	OG Apparel 1	23
	9:00	Angel	Smash Bros 1	7	vs	Nasty Roots 1	0
	10:00	Wrigley	New Star 1	6	vs	ADT 1	10
1/21/2022	6:00	Crosley	OG Apparel 1	10	vs	Smash Bros 1	17
	6:00	Wrigley	Nasty Roots 1	0	vs	ADT 1	7
	9:00	Angel	New Star 1	25	vs	Dunzo 1	26
1/28/2022	7:00	Fenway	Nasty Roots 1	12	vs	Dunzo 1	20
	7:00	Yankee	Smash Bros 1	5	vs	ADT 1	15
	8:00	Dodger	OG Apparel 1	15	vs	New Star 1	17
2/4/2022							
2/11/2022			Playoffs				

Playoffs for this division will be on 2/11/2022.

Registration fees are due on 2/11/2022 to guarantee your team's spot for next season

Without the registration fee by the deadline, your team is on the waiting list for any open spots (not guaranteed)

Schedules are updated weekly on our website at [LasVegas.BigLeagueDreams.com](http://LasVegas.BigLeagueDreams.com)

Schedules are subject to change