

# Big League Dreams Sports Park - Las Vegas

## 2021 Season 4 Friday Mens AA American

Home team sits on third base side. \*Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
11/19/2021	9:00	Crosley	Golden Pints 1	7	vs	Smash Bros 2	35
	10:00	Dodger	ADT 2	7	vs	Nasty Roots 2	0
	10:00	Yankee	Platinum Boyz 1	0	vs	OG Apparel 2	21
12/3/2021	6:00	Dodger	Platinum Boyz 1	19	vs	Golden Pints 1	18
	7:00	Fenway	Smash Bros 2	10	vs	ADT 2	16
	7:00	Angel	OG Apparel 2	23	vs	Nasty Roots 2	22
12/10/2021	8:00	Angel	Nasty Roots 2	16	vs	Smash Bros 2	25
	9:00	Fenway	Golden Pints 1	10	vs	OG Apparel 2	17
	9:00	Yankee	ADT 2	17	vs	Platinum Boyz 1	16
12/17 - All fees are due by the end of the night or games will be recorded as a forfeit							
12/17/2021	6:00	Angel	Golden Pints 1	14	vs	ADT 2	10
	9:00	Crosley	Nasty Roots 2	20	vs	Platinum Boyz 1	13
	9:00	Yankee	OG Apparel 2	12	vs	Smash Bros 2	11
1/7 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
1/7/2022	7:00	Fenway	Smash Bros 2		vs	Platinum Boyz 1	
	7:00	Angel	Nasty Roots 2		vs	Golden Pints 1	
	10:00	Wrigley	ADT 2		vs	OG Apparel 2	
1/14/2022	6:00	Crosley	OG Apparel 2		vs	Platinum Boyz 1	
	8:00	Dodger	ADT 2		vs	Nasty Roots 2	
	10:00	Angel	Smash Bros 2		vs	Golden Pints 1	
1/21/2022	7:00	Crosley	Nasty Roots 2		vs	OG Apparel 2	
	7:00	Wrigley	Smash Bros 2		vs	ADT 2	
	8:00	Crosley	Platinum Boyz 1		vs	Golden Pints 1	
1/28/2022	6:00	Fenway	Nasty Roots 2		vs	Smash Bros 2	
	6:00	Yankee	Platinum Boyz 1		vs	ADT 2	
	9:00	Dodger	OG Apparel 2		vs	Golden Pints 1	
2/4/2022							

Playoffs for this division will be on 2/4/2022.

Registration fees are due on 2/11/2022 to guarantee your team's spot for next season

Without the registration fee by the deadline, your team is on the waiting list for any open spots (not guaranteed)

Schedules are updated weekly on our website at [LasVegas.BigLeagueDreams.com](http://LasVegas.BigLeagueDreams.com)

Schedules are subject to change