

Big League Dreams Sports Park- Las Vegas

2021 Season 5 Monday Mens AA American

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
11/29/2021	7:00	Crosley	Work Release 1	21	vs	Bruno & The Boys 2	11
	8:00	Dodger	Hittin 408 2	18	vs	Sums 2	22
	8:00	Crosley	TGJ Painting 1	11	vs	Smash Bros 2	12
	8:00	Wrigley	Lee's Discount Liquor 2	11	vs	Manboy Mafia 2	10
12/6/2021	7:00	Yankee	TGJ Painting 1		vs	Sums 2	
	7:00	Angel	Smash Bros 2		vs	Manboy Mafia 2	
	9:00	Angel	Bruno & The Boys 2		vs	Lee's Discount Liquor 2	
12/13/2021	6:00	Wrigley	Manboy Mafia 2		vs	Bruno & The Boys 2	
	7:00	Crosley	Sums 2		vs	Smash Bros 2	
	7:00	Angel	Lee's Discount Liquor 2		vs	TGJ Painting 1	
12/20- All fees are due by the end of the night or games will be recorded as a forfeit							
12/20/2021	6:00	Dodger	Smash Bros 2		vs	Bruno & The Boys 2	
	6:00	Wrigley	Sums 2		vs	Lee's Discount Liquor 2	
	9:00	Yankee	Manboy Mafia 2		vs	TGJ Painting 1	
1/3 -Rosters are frozen after tonight, only players with their names on the signed roster are eligible for playoffs. Please check carefully as changes will not be made for omissions.							
1/3/2022	6:00	Dodger	Bruno & The Boys 2		vs	TGJ Painting 1	
	9:00	Dodger	Manboy Mafia 2		vs	Sums 2	
	9:00	Wrigley	Lee's Discount Liquor 2		vs	Smash Bros 2	
1/10/2022	8:00	Wrigley	Smash Bros 2		vs	TGJ Painting 1	
	9:00	Fenway	Lee's Discount Liquor 2		vs	Manboy Mafia 2	
	9:00	Yankee	Bruno & The Boys 2		vs	Sums 2	
1/17/2022	6:00	Fenway	Bruno & The Boys 2		vs	Lee's Discount Liquor 2	
	6:00	Yankee	Manboy Mafia 2		vs	Smash Bros 2	
	8:00	Yankee	TGJ Painting 1		vs	Sums 2	
1/24/2022	6:00	Dodger	TGJ Painting 1		vs	Lee's Discount Liquor 2	
	9:00	Dodger	Smash Bros 2		vs	Sums 2	
	9:00	Yankee	Manboy Mafia 2		vs	Bruno & The Boys 2	
1/31/2022		Playoffs					

Playoffs for this division will be on 1/31/2022.

Registration fees are due on 1/31/2022 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change