

Big League Dreams Sports Park - Las Vegas

2018 Season 2 Thursday Mens A Central

Home team sits on third base side. *Denotes Doubleheader

Date	Time	Replica	Home Team	Score		Away Team	Score
5/10/18	7:00	Dodger	Marine Corps League GND I*	8	vs	Anothawon 2	18
	8:00	Crosley	Los Amigos 1	24	vs	Marine Corps League GND I*	16
	8:00	Dodger	Beer Bellies 2	13	vs	Who Dat 1	12
	10:00	Fenway	Below Average Joes 1	17	vs	The Other Guys 2	26
5/17/18	6:00	Wrigley	Marine Corps League GND I	10	vs	Beer Bellies 2	20
	7:00	Wrigley	The Other Guys 2	24	vs	Los Amigos 1	23
	8:00	Yankee	Who Dat 1	19	vs	Anothawon 2*	18
	10:00	Fenway	Anothawon 2*	17	vs	Below Average Joes 1	16
5/24/18	7:00	Dodger	Below Average Joes 1		vs	Beer Bellies 2*	
	9:00	Dodger	The Other Guys 2		vs	Anothawon 2	
	9:00	Angel	Los Amigos 1		vs	Beer Bellies 2*	
	10:00	Fenway	Marine Corps League GND I		vs	Who Dat 1	
5/31 - All remaining fees are due by the end of the night or games will be recorded as a forfeit							
5/31/18	6:00	Fenway	Below Average Joes 1		vs	Who Dat 1*	
	6:00	Angel	Anothawon 2		vs	Marine Corps League GND I	
	7:00	Fenway	Who Dat 1*		vs	Los Amigos 1	
	9:00	Wrigley	Beer Bellies 2		vs	The Other Guys 2	
6/7/18	6:00	Wrigley	The Other Guys 2*		vs	Marine Corps League GND I	
	7:00	Crosley	Below Average Joes 1		vs	The Other Guys 2*	
	7:00	Dodger	Anothawon 2		vs	Los Amigos 1	
	9:00	Crosley	Who Dat 1		vs	Beer Bellies 2	
6/14/18	7:00	Fenway	Anothawon 2		vs	Beer Bellies 2	
	8:00	Angel	Marine Corps League GND I		vs	Los Amigos 1*	
	9:00	Fenway	Who Dat 1		vs	The Other Guys 2	
	10:00	Angel	Los Amigos 1*		vs	Below Average Joes 1	
6/21/18	6:00	Dodger	Beer Bellies 2		vs	Below Average Joes 1*	
	6:00	Fenway	Anothawon 2		vs	Who Dat 1	
	7:00	Wrigley	Los Amigos 1		vs	The Other Guys 2	
	8:00	Crosley	Below Average Joes 1*		vs	Marine Corps League GND I	
6/28/18							

Playoffs for this division will be on 6/28/18

Registration fees are due on 7/5/18 to guarantee your team's spot for next season

Schedules are updated weekly on our website at LasVegas.BigLeagueDreams.com

Schedules are subject to change